DEFENSIVE AND COMPETITIVE BIDDING		LEA	ADS AND SIGN	ALS		W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING LEADS STYLE						
	Lead In Partner's Sui			In Part	ner's Suit	CATEGORY:	
Natural	Suit			same		NCBO: FRANCE	
Responses forcing one round (except fit)	NT			3 rd and 5 th except in clubs		PLAYERS: MARC BOMPIS/PHILIPPE SOULET	
Reopening natural	Subseq Same (little shows interest)		same		11		
	Other: switch with Jack denies other honor						
	10 and 9 Kan	tar					
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY	
Strong 16/18	Lead	Vs. Suit		Vs. NT			
If passer, generally two suits 6/4	Ace		Ace, or AK			GENERAL APPROACH AND STYLE	
Responses: Stayman, transfers as openings against minor openings against majors all are transfers.	King	КО		KQ Honour		Natural, longest minor	
Reopening: 9-14	Queen	QJ		QJ10 or QJ9, or KQ sma		5 cards major	
	Jack	J10 or short		J10+ or QJ smalls		Strong NT (14+/17)	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	10 or H109		same		2D weak or strong H, 2H weak or strong spades	
Weak (1 minor/2 Major) or two suiters (Michael's précised)	9	3 rd and 5th			ally 3 or 4 smalls	Natural preempts	
Responses natural (cue bid shows generally fit)				2 Clubs FTG except 22-23 regular			
	Lo-X	odd		4 th best	t	2 spades weak with a minor	
Reopen: Natural, generally 6 cards	SIGNALS IN ORDER OF PRIORITY					2 NT 19+/21	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		tner's Lead	Declarer's Lea	.d	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Michael's two suiters	1 parity parity				parity		
Jump cue bids: asking for stopper to play NT	Suit 2 encouraging Other suit int		Other suit inte	rest	Other suit interest	3 NT opening: Good opening of 4 Hearts or spades	
On overcalls, cue bids shows fit or two suits		3 Other suit interest				(Direct 4H or 4S is more preemptive)	
On overcalls, double jumps shows fit and shortness in overcalls'color	1 Parity except on Same as above		;	Same as above			
otherwise fitted with good color		nours					
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2					After partner's opening 2 Clubs, double of intervener shows a good hand min 5 points and cue bid shows one ace and some strenght	
Vs strong: Double: 5minor, 4 major; 2 Clubs: landy; 2 Diamonds: 6 cards in one major; 2H/SP: Natural + (most often) 4 in a minor	3						
Vs weak: double: at least 12 points (if weak 10/12); 2 Cl: Landy;						After Dbl overcalls ex: 1C/Dbl/1X X is transfer	
Others, response to Dbl and reopenings: transfers; 2NT: 2 minors						After 1C/2C or 1D/2C all 2X are also tranfers.	
Reopening vs strong NT: after pass hand X is landy 4/4 2C landy at least 5/4 and 2D/2H/2S: natural							
After a non passed hand X is one good suit with 12+ points							
			DOUBLES				
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT	DOUBLES (Sty	le; Responses; I	Reopeni	ng)		
TOD		ing suit (depend					
Cue-bids: generally 2 suiters	Responses natural (cue bid positive)						
NT generally natural	Reopening doubles are generally strong						
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24			·				
Double shows clubs; NT vs 1 Cl: Majors	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS						
Others natural	Í						
	Doubles of opponents bids shows a fit in partner's suit, or a strong hand						
OVER OPPONENTS' TAKEOUT DOUBLE						IMPORTANT NOTES	
Redouble vs 1Cl/Dble: 10 HCP+, others transfer in one level Redouble vs 1 Di/Dble: Hearts, others: transfers in one level	Redouble in the sequence 1X/1Y/Dbl shows an honour in Y suit; some redoubles may be TOD to avoid a penalty.						
1 NT: natural Jumps: Natural weak, or natural + fit if passer							
pumps. Ivaturai weak, of natural + IIt II passer	-					PSYCHICS: Possible in 3 rd position	
						professionem 5 postuon	

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OPENIN G	TICK IF ARTIFI	MIN. NO. OF CARDS	NEG.DB L THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING		
1*		3	4H	11+	Natural, except 2H = 5H+4Spades 5-9 HCP 2D good limit raise 2S 6 Diamonds limit Jump fit is preemtive	Natural, except 1club/Pass/1X/Dbl/2NT= 4 cards support and 15+ 3X preemptive	Doubles by opener shows 3 cards support		
					•		Jumps after pass are fitted		
1 •		3	4H	Same as above	Natural, except 2H = 5H+4Spades 5-9 HCP 3C good limit raise 2S 6 Clubs limit Jump fit is preemtive	Same as above	Same as above		
1♥		5	4D	11/20	2Cl or 2Di FTG, 3C or D natural 6 cards 9/11only on 1H opening, on 1S opening 3C 4 cards fit limit 3D 3 cards fit limit, 1S 3H 6H limit	Natural	Natural		
					2NT fitted (4 or more) FTG 14+		Jump after pass are fitted with 5 cards in jump suit		
1 ♠		5	4D	11/20	1H 3S H fit with unknown void 1S 3NT same				
INT				Balanced 14+/17- maybe 5 in a Major	Stayman, transfers in majors 2S Clubs or 8 balanced 3C stayman for research of 5 cards major	Natural			
2*		0	ANY	FTG except 22-23 balanced	2D always except 2H 6 spades weak	Natural			
2♦		0		2D weak or strong H,	2NT relay encouraging, 2S/3C/3D natural semi forcing, 3H preemptive,3NT slam try if partner is strong, 4C/4D natural with H support				
2♥		0		2H weak or strong spades	Same responses as 2D opening				
2.		5		2 spades weak with a minor	2NT relay encouraging, 3C to play or correct to 3D				
2NT				19+/21 balanced, maybe 5 in a	Stayman with both majors at least 4 cards transfers with at least 4 cards, not necessarily 5.				
2.			201.1	bad major	N '.C ' ' 21 14NTEDW' '				
3 .		6	3Clubs	Preempt	New suit forcing in 3 level 4NT BW in opening suit Same as above				
3 ♦ 3 ♥		6		Preempt Preempt	New suit forcing, 4NT BW in opening suit				
3♠		6		Preempt	Same as above				
3NT		0		Good 4H or 4S opening in 1 st or 2 nd seat to play in 3 rd or 4 th seat	4Cl and 4 Di shows control and slam ambition 4H= pass or correct; 4S= pass or 5H				
4 .		7		Preemptive	Natural				
4♦		7		Preemptive	Natural				
4♥				More preemptive than 3NT	Controls, 4NT BW in H				
4♠				Same as above	Controls, 4NT BW in S				
4NT	X			Blackwood					
5 .		7+		Natural		HIGH LEVEL B			
5♦		7+		Nat		If intervention on BW, double is penalty or ze aces	ro ace others, pass included, show		
5♥		7+		Nat					
5♠		7+		Nat					